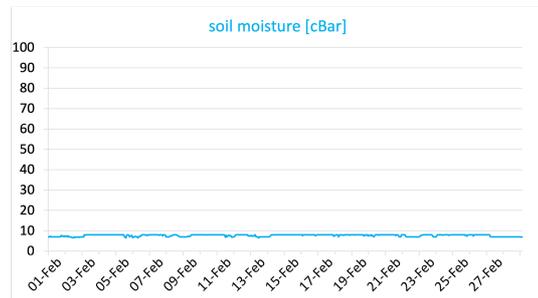
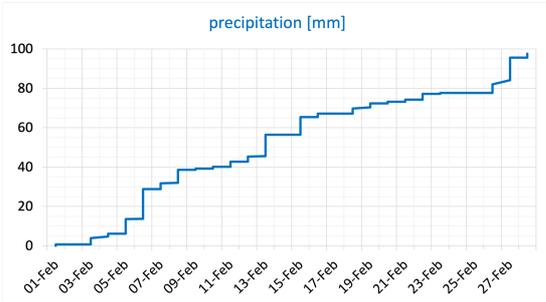


## OffWeather review of February 2026

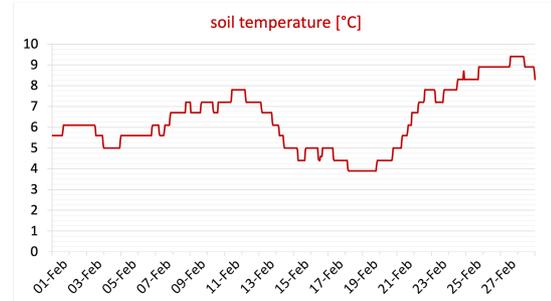
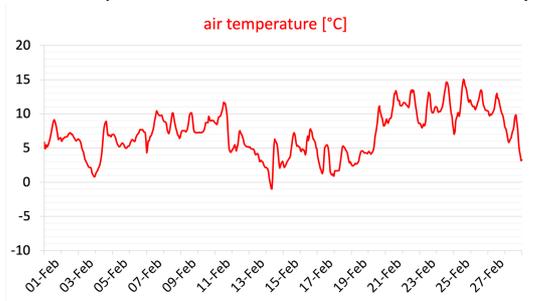
### Precipitation & Soil moisture:

Again, February 2026 carried on from where January left off by being yet another very wet month in Offchurch. With 97.6 mm of rain, we experienced even more rainfall than the previous month, and in fewer days. This total was 52.5 mm, i.e. 116 percent above the month's average of 45.1 mm. Apart from the 6th, when 15.2 mm fell, rainfall was lighter but more persistent most days again leading to problems at Offchurch bridge from time to time. The ground was already saturated from the previous month's rainfall and soil moisture levels remained under 10 cBar, averaging 7.7 cBar, for the whole of the month.



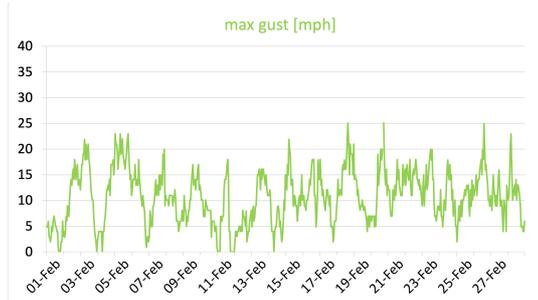
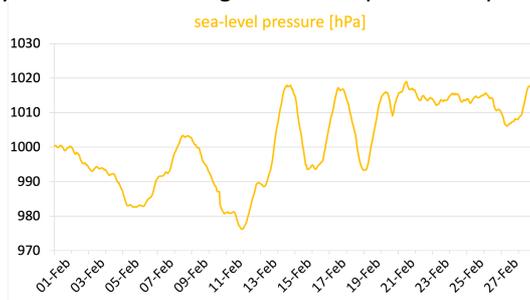
### Air & Soil temperature:

The average temperature was 7.1°C, being 2.2°C above the area's average and 2.1°C above last February. There was just one frost and 14 ground frosts. The highest temperature of the month was 15.4°C on the 25th, pleasantly warm for late February. The average soil temperature was 6.4°C but rose to 9.1°C by the end of the month.



### Atmospheric pressure & Windspeeds:

Atmospheric pressure averaged 1002 hPa. The maximum pressure was 1017hPa with a minimum of 979hPa. Pressure rose towards the month's end indicating a change in the conditions, becoming less wet and more sunny spells. There were no UK named storms but nevertheless there were variable blustery winds & heavy rain at times. As may be seen from the chart there were three days where maximum gusts of 25 mph were experienced.



### Sunshine hours & UV Index:

It was very a dull month with only 38 sunshine hours, which is 52 percent below average and 42 fewer hours than last year! There were 12 days with no sunshine whatsoever. It may be seen that there was more sunshine towards the end of the month. The UV Index begins to rise at this time of year as the sun rises higher in the sky may be observed from the UV Index and solar radiation charts.

